Tom Vs. The Armies Of Hell Keygen Free Download



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## About This Game

Tom vs. the Armies of Hell is a challenging indie Action-Adventure game from Darkmire Entertainment. You play Tom, a down-trodden software-engineer turned reluctant half-demon hero when an experiment gone awry sends his entire office complex plummeting into Hell.

Armed with an experimental gun that turns captured souls into high-tech, multi-colored death, as well as his newly acquired demonic powers, Tom must not only survive, but also unravel the mystery of what caused this "accident", and how he can get home. Along the way Tom will be aided (or more accurately, bossed around) by Beezle, the purple imp that saved him from the initial demonic invasion. Together they'll face a horde of mindless ghouls, vicious demons, and an army of magically animated junk automatons, just for starters.

So grab your trusty Soul Blaster x9000, duct-tape some phone-books to your extremities, and blast your way through the plains of eternal damnation!

## Key Features

- Enjoy a story-driven single-player campaign -- just like mom used to make!

- Blast away with a dynamic gun system, where absorbed souls turn into rainbow-colored death.

- Laugh out loud with an original, humorous story revealed across six challenging levels.

- Stare at beautifully animated 2D and in-game cutscenes.

- Mow through hordes of procedurally placed enemies. No two playthroughs are exactly alike!

Title: Tom vs. The Armies of Hell
Genre: Action, Adventure, Indie
Developer:
Darkmire Entertainment
Publisher:
Darkmire Entertainment
Release Date: 27 Jul, 2016

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**Minimum:**

**OS:** Windows XP+

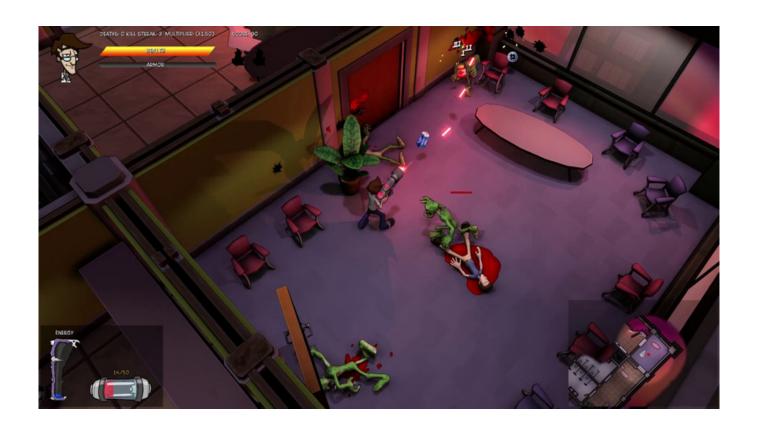**Processor:** Core i5 or Equivalent

**Memory:** 6 GB RAM

**Graphics:** Intel 5000+ or Iris GPU (Retro Mode)

**DirectX:** Version 9.0

**Storage:** 2 GB available space


English

So far so good! This game shows a lot of care and love. The developer is very active, listens to feedback and has been very open with the community.

Looking forward to release - to get a complete and polished play through.

A note about my high number of hours - it appears that my anti virus software - wrongly - locked the exe file and it accumulated a lot of run time.. Super clunky controls ruin what could have been a great game! I don't recommend this game to anyone that doesn't have at least three arms! lol :-). I love this game! It fills for me a gaming void I wasn't even fully aware existed. I really can't recommend it highly enough, even in its still somewhat rough state, for a few reasons listed below:

-It's extremely fun. This may seem like an obvious reason to recommend a game, but I had to mention it all the same.

-The developer is awesome. You really wouldn't guess that it's from a one-man studio with the level of quality the various components show! It's Early Access, but plays like a well-designed full release. In my experience, there have been almost no bugs or glitches and the game runs beautifully with full quality settings enabled. And on top of all that, the developer has been incredibly dedicated and active in continuing to improve everything... each time I've left a comment\/question\/suggestion\/etc, the response time is incredible. He really takes on board everything you have to say, good or bad, and responds so quickly your head'll spin! If only more Early Access experiences were such...

-It's really well-crafted. The visuals are fantastic, the style fits the satirically humorous theme perfectly! And if they're too smooth and 'modern' for you, you can turn on various levels of a filter that gives everything a pixel-art look. Nice! The music is just great and adds a great feel, and the sound effects are well-designed and programmed. Really quality all the way.

-It's really FUN! Did I mention?

If you at all enjoy top-down shooters, ARPGs, fast-action titles, or just having fun in general, you owe it to yourself to try this out. It'll be a joy to watch as it progresses towards a finished release. There are only a relatively small number of levels thus far, but there's still plenty of play to be had in the build as it stands right now. It can only get better!

PS - I've been playing Tom vs TAOH quite a bit with Steam in Offline mode which doesn't seem to have accurately recorded how much time I've actually spent playing this game - it's really quite a bit more. :). A decent overhead shooter. About a office worker guy that has to save the day when A portal to hell opens in his office. He gets a demon arm and a funky gun. Its somthing differnt than the usuall game of this genre. im not a very ggood reviewer but i just nedded to give this a thumbs up since its on sale. Id give it a thumbs up any way. Ive had this since greenlight days.. Isometric shooter\/brawler\/claw-er with entertaining characters, constant action, and challenging gameplay.. Complicated controls imo. Holding one button down and another and aiming to pickup health which is rare and non stop rolling. Not sure why it wasn't made to just walk over the floating skulls to collect.

When you die - you lose all your ammo so you have to "punch things - so if you are on a boss - easier to start all over just to get some ammo \/ power ups.